

Special Moves Kit Lesson 6

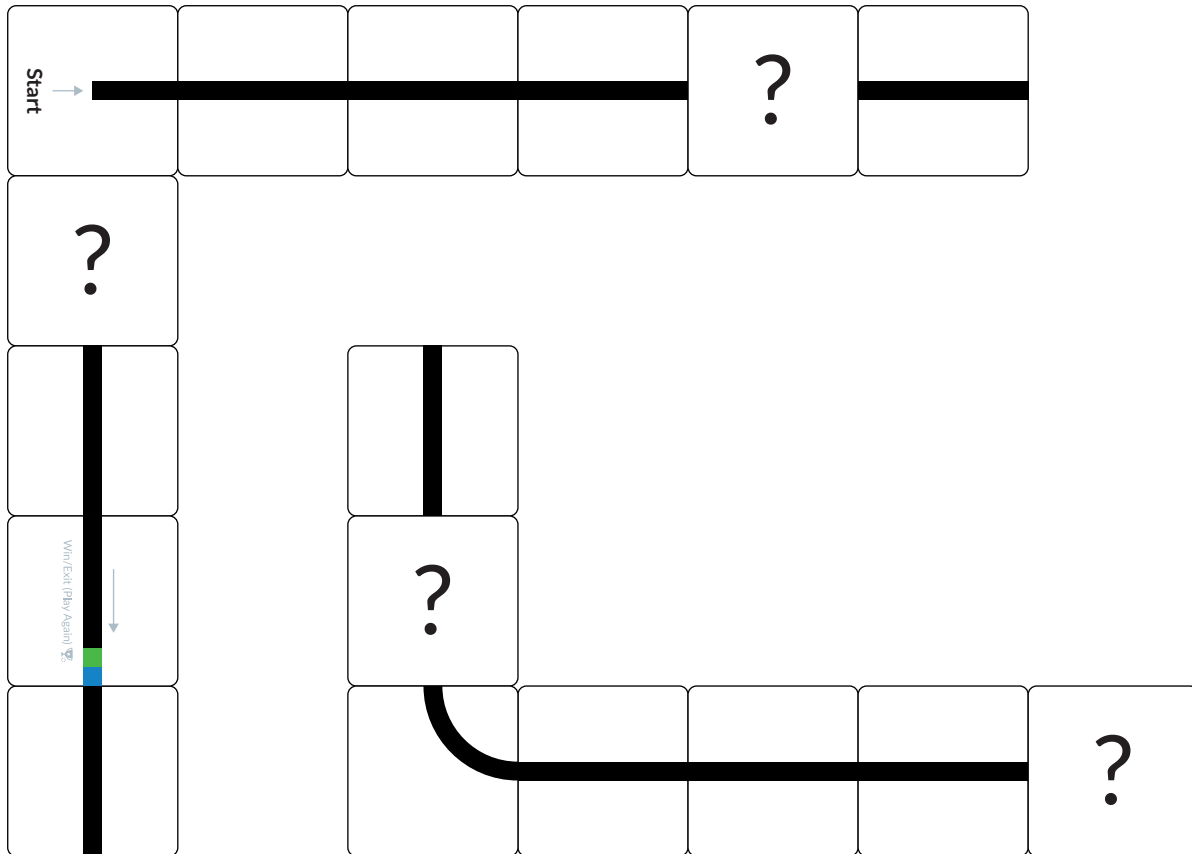
Kangaroo Loops

Name: _____

Date: _____

Ozobot needs to get from Start to the Win/Exit. Unfortunately, it can't go straight to the end! It will pretend to be a kangaroo and hop from line to line to get to the end. As a hint you will use two Line Switch codes and two U-Turns. Which one goes where? Two strategies to try are reason it out or use trial and error.

Place the Color Code magnets in the following configuration and allow students time to work out the solution.



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Name: _____

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Solution

